



USS *Stennis*

Positive Reinforcement Program

PROGRAM PLAN

Beginning at 0000 on June 09, 2005 all department start with a clean slate: zero alcohol-related incidents. Progress will be maintained and accessible to everyone on the intranet by dept, showing number of consecutive days since last alcohol related incident. Incidents include DUI's, underage drinking, drunk and disorderly. Each incident will start the depts. counter over. Courtesy turnovers, unless incident involved, and free ride homes will not be counted as incidents.

For the departments that do not have an alcohol-related incident, the following rewards will apply:

- *30 consecutive days with no ARI will give the dept 72 hours special liberty (Friday - Sunday)***
- *60 consecutive days with no ARI will give the dept 96 hours special liberty (Friday - Monday)***
- *90 consecutive days with no ARI will give the dept 96 hours special liberty (Friday - Monday), and MWR event.***

Departments reaching any of the above milestones will ensure that liberty will be granted as workload permits. This is not meant to be a day at a time, but for the entire 96 hours when able.

POSITIVE RE-ENFORCEMENT PROGRAM

Start Date (09 June, 2005)

<u>Department days ARI free</u>	<u>Date of last ARI</u>	<u>Consecutive</u>
AIMD	22 Oct 2005	Day 166
AIR	11 Dec 2005	Day 22
COMBAT SYSTEMS	19 Nov 2005	Day 44
DECK	26 Aug 2005	Day 104
DPIA TEAMS	26 Jun 2005	Day 183
ENGINEERING	22 Oct 2005	Day 66
OPERATIONS	17 Jul 2005	Day 161
REACTOR	31 Dec 2005	Day 02
SECURITY	09 Jun 2005	Day 199
SUPPLY	18 Dec 2005	Day
15		
WEAPONS	04 Dec 2005	Day 29
NAV, MED, DEN, SFTY, TRNG	09 Oct 2005	Day 84
ADMIN, CRMD, LEGAL	30 Sept 2005	Day
91		

POSITIVE RE-ENFORCEMENT PROGRAM

DEPARTMENTS

MOST CONSECUTIVE DAYS

AIMD

AIR

COMBAT SYSTEMS

DECK

DPIA TEAMS

ENGINEERING

OPERATIONS

REACTOR

SECURITY

SUPPLY

WEAPONS

NAV, MED, DEN, SFTY, TRNG

ADMIN, CRMD, LEGAL

ALCOHOL-RELATED INCIDENTS

12 June 05 / AIR / DRUNK AND DISORDERLY	17 July 05 / OPS / DRUNK AND DISORDERLY
16 June 05 / AIR / DUI	23 July 05 / AIR / DRUNK AND DISORDERLY
17 June 05 / AIMD / UNFIT FOR DUTY	24 July 05 / AIR / DRUNK AND DISORDERLY
17 June 05 / DPIA / UNFIT FOR DUTY	28 July 05 / AIR / UNFIT FOR DUTY
18 June 05 / REACTOR / DUI	28 July 05 / SUP / DUI
18 June 05 / WEAPONS / DUI	29 July 05 / TRN / UNFIT FOR DUTY
25 June 05 / AIR / DUI	02 Aug 05 / AIR / DUI
26 June 05 / DPIA / UNDERAGE	13 Aug 05 / WEPS / UNDERAGE
26 June 05 / ENG / DRUNK AND DISORDERLY / ASSAULT	16 Aug 05 / AIR / DRUNK AND DISORDERLY
26 June 05 / ENG / OBSTRUCTION / UNDER THE INFLUENCE	20 Aug 05 / AIR / DRUNK AND DISORDERLY
01 July 05 / AIR / DUI	26 Aug 05 / DECK / UNFIT FOR DUTY
01 July 05 / WEPS / UNFIT FOR DUTY	16 Sept 05 / ENG / DUI
01 July 05 / WEPS / UNFIT FOR DUTY	17 Sept 05 / WEPS / DUI
04 July 05 / AIMD / DUI	18 Sept 05 / AIR / DUI
09 July 05 / SUP / DRUNK AND DISORDERLY	18 Sept 05 / RX / DUI
09 July 05 / REACTOR / DUI	22 Sept 05 / SUP / DUI
12 July 05 / AIR / UNFIT FOR DUTY	24 Sept 05 / SUP / DUI
15 July 05 / AIR / UNFIT FOR DUTY	30 Sept 05 / SUP / DUI
17 July 05 / OPS / DRUNK AND DISORDERLY	05 Oct 05 / AIR / DUI
	09 Oct 05 / WEPS / DUI

ALCOHOL RELATED INCIDENTS, cont.

09 Oct 05 / NAV / DUI
10 Oct 05 / AIR / DUI
15 Oct 05 / SUP / DUI
16 Oct 05 / REACTOR / DUI
20 Oct 05 / SUP / DUI
21 Oct 05 /AIR / DUI
22 Oct 05 / AIMD / DUI
22 Oct 05 / ENG / DUI
03 Nov 05 / SUP / DUI
03 Nov / AIR / UNDERAGE DRINKING
05 NOV 05 / WEPS / DUI
19 NOV 05 / COMBAT SYSTEMS / DUI
26 NOV 05 / AIR / DUI
01 DEC 05 / AIR / DUI
04 DEC 05 / AIR / DUI
04 DEC 05 / WEPS / DUI
10 DEC 05 / SUP / UNDERAGE DRINKING
11 DEC 05 / AIR / DRUNK & DISORDERLY
11 DEC 05 / AIR / DUI
18 DEC 05 / SUP / DUI
31 DEC 05 / REC / DUI

POSITIVE RE-ENFORCEMENT PROGRAM

72 HOUR MILESTONE (1st)

COMBAT SYSTEMS -
DECK -
OPERATIONS -
SECURITY -
NAV/MED/DEN/SAFETY/TRNG -
ADMIN / LEGAL / CRMD -

DPIA TEAMS -
ENGINEERING -
WEAONS -
AIMD -
REACTOR -
OPERATIONS -
SUPPLY -
NAV/MED/DEN/SAFETY/TRNG -

96 HOUR MILESTONE (2nd)

COMBAT SYSTEMS -
DECK -
ADMIN / LEGAL / CRMD -
SECURITY -
DPIA TEAMS -
ENGINEERING

96 HOUR MILESTONE (3rd)

Department Breakdown

- **AIMD**
- **AIR**
- **COMBAT SYSTEMS**
- **DECK**
- **DPAI TEAMS**
- **ENGINEERING**
- **OPERATIONS**
- **REACTOR**
- **SECURITY**
- **SUPPLY**
- **WEAPONS**
- **NAV, MED, DEN, SAFETY, TRNG**
- **ADMIN, CRMD, LEGAL**